

Channel Access Security

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Material copied from IOC Application Developers Guide
by Marty Kraimer, Janet Anderson, Andrew Johnson (APS)
and others

“Security”?

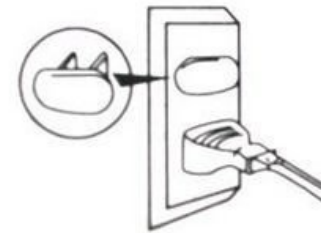
Not like this

- Fend off malicious hackers, evildoers, long-haired troublemakers



More like this

- Prevent casual users from making mistakes
- Help operators follow procedures



Function and Scope

Control reading and/or [writing](#) of EPICS records via Channel Access

- Almost never used to limit reading

Criteria:

- Who, which user?
 - Control system engineer may always access everything
 - Beam Line Staff may always access most things
 - Beam Line Users cannot write certain things
- From where, which machine?
 - Full access from Beam Line Control Room OPIs
 - No write access from anywhere else
- When, in which system state?
 - Read-only while experiment is running, while automation is enabled, ...
 - Writable when experiment idle, manual control enabled, ...

Limitations

... Via Channel Access

- Nothing is encrypted
- IOC console (*dbpf*, ...) not affected

Who?

- \$USER

From Where?

- Host name, easy to fake

Specification Summary

- A record belongs to one access security group (ASG)
- CA Security config file defines ASG:
 - Multiple rules (read or write)
 - Groups of users (which user)
 - Groups of hostnames (which machine)
 - Optionally qualified by the value of PVs (which state)
 - Rules give statements like:
 - Operators may write any property of PVs in this group from any OPI in the control room in any system state
 - Maintenance personnel may write values of PVs in this group from any maintenance OPI when the system state is *maintenance*

EPICS DB

- Record
 - Assigned to access security group
 - `field(ASG, "LIMITED")`
 - Default ASG is *DEFAULT*
- Fields have *Access Security Level* property
 - Most in ASL1
 - Some are ASL0
 - Nobody can remember. See *.dbd

Access Security File

```
UAG(<name>) { <user> [, <user> ...] }
```

```
...
```

```
HAG(<name>) { <host> [, <host> ...] }
```

```
...
```

```
ASG(<name>) {
```

```
    [INP<index>(<pvname>) ...]
```

```
    RULE(<level>,NONE |READ|WRITE [,NOTRAPWRITE | TRAPWRITE] ) {
```

```
        [UAG(<name> [,<name> ...])]
```

```
        [HAG(<name> [,<name> ...])]
```

```
        CALC(<calculation>)
```

```
    }
```

```
    ...
```

```
}
```

```
...
```

RULE(<level>, <what>, [<trap option>])

- <level> is 0 or 1.
 - The dbd file assigns each field an access security level. Level 1 fields are typically related to record behavior and configuration. Level 0 fields are related to value.
 - Example: For the AI record, VAL is level 0, all the rest are level 1
 - Rules for level 1 also grant access to level 0
 - Example: Everybody can write VAL (level 0), but restrict other fields:

```
ASG(WRITE_SOME)
{
    RULE(1, READ)
    RULE(0, WRITE)
    RULE(1, WRITE)
    {
        UAG(x_users)
        HAG(x_hosts)
    }
}
```

- <what> is NONE, READ, or WRITE
 - Plus an optional *TRAPWRITE*, which will cause invocation of a *trap write listener*, i.e. custom C code that may be added to the IOC. This can be used to log write access by user and host, it doesn't otherwise affect access security.

Default Implicit Behavior

- If no access security file is loaded, all users from anywhere may read and write all fields of all records anytime
- The previously mentioned *DEFAULT* ASG has no effect

Equivalent Explicit Default Configuration

- Create file *simple.acf* with the following content:

```
ASG(DEFAULT)
{
    RULE(1, READ)
    RULE(1, WRITE)
}
```

- Add the following line to your *st.cmd*:
`asSetFilename("path to the file/simple.acf")`
`asSetSubstitutions("P=prefix,N=14")`

Result:

- ✓ Since, by default, records belong to the ASG named *DEFAULT*
 - ✓ full *read/write* to all records is allowed
- ✓ Functionally equivalent to doing nothing
- ✓ But now, the *asrules* and *asdbdump* commands show something
- Caveat:
 - If the AS config file does not exist or contains a syntax error, all access is prohibited!
 - Use the *ascheck* utility on the host before loading a file into the IOC

Read-Only

- Group that allows read, but no write:

```
ASG(READONLY)
{
  RULE(1, READ)
  # Nothing in here about WRITE...
}
```

- To have any effect, set the ASG field of at least one record to **READONLY**
 - You can change ASG fields at runtime
 - ... via Channel Access, unless AS prohibits it...
- *caput* will show that the old and new values stay the same
- Display tools (*edm*, *CSS BOY*, ..) will indicate read-only access via cursor or disabled widgets

Limit Write to Users and Hosts

- Limit write access to
 - members of a user access group **UAG**
 - while on a computer in the host access group **HAG**

```
UAG(x_users) { training }
HAG(x_hosts) { training-VirtualBox }
ASG(X_TEAM)
{
  RULE(1, READ)
  RULE(1, WRITE)
  {
    UAG(x_users)
    HAG(x_hosts)
  }
}
```

- Caveats:

The CA *client library* sends the user and host names to the server. Especially the host name can be tricky:

- It's *not* the client's IP address
- It's the result of the *hostname* command, which might be *myhost* or *some.site.myhost*, might differ from DNS name
- The *casr* command on the IOC can sometimes help to show who and from where is connecting via CA, and the *asdbdump* command shows who they pretend to be

Limit Access by System State

- Limit write access to times where some set of variables meets some criteria
 - ASG(MODE)

```
{
  INPA(accelerator_mode) # accelerator_mode is normal pv
  RULE(1, READ)
  RULE(1, WRITE)
  {
    CALC(A < 5)
  }
}
```
- This is based on the same code as the *CALC* record
 - PVs may be assigned to inputs *A* through *L*
 - The computation should result in 0 or 1, the latter allowing access

SNS Beamline Example

- **DEFAULT**
 - Anybody can read
 - Special list of experts can always write
 - Normal users cannot write in certain modes
- **ALWAYS**
 - Anybody can always read and write
 - Use for “STOP”, “ABORT” type PVs
- **EXPERT**
 - Anybody can read
 - Only special list of experts can write

Additional Security Measures

- Place IOCs in private network
 - No 'telnet' to their console
 - No Channel Access from malicious clients
 - Outside access (ssh, VNC, ...) controlled the usual way
- Add Channel Access Gateway to other networks
 - Gateway also has access security
 - Make it read-only

And that's all
I have to say
about that!

